"The Creation of the Universe"

script for a Max Diniz Cruzeiro's movie

august 2007

Script

Scene 1 <u>Universe</u> White cloud in the Space

Classical Music in.

A White cloud moves on the universe. The camera films white dense points that disappear when they approach in gas filaments.

SCENE 2 <u>Universe</u> Space and Cosmic Clouds

The camera gets far from the White gas cloud. The image gets dark. The camera turn 180° and focuses the white cloud again, but from an out side view. The more the camera gets far from the white cloud, more dense gas sources appear forming filaments. Big orange clouds, blue, yellow, green, neons and purple ones.

SCENE 3
<u>Universe</u>
Pre-Firmament

SOUND: RAYSTORMS AND EXPLOSIONS.

The camera focuses all the cloud complex. This time the camera hold its position. The clouds get forms in different places and collide what produces cosmic rays.

SCENE 4 <u>Universe</u> The origin of the 1st Sun

The amount of energy give form to twisters and get the gases warm inside, it happens until the formation of a very big sun. The camera focuses the moment that the atoms free energy around. The other image is a zoom on the cosmic rays. The cosmic rays fuse. The camera focuses in a micro vision and check an infinity of atoms turnin around each other on the gravity. The camera focuses a macro vision and appears a blue fire ball. Sparks and instability, ray beams goes in the direction of the fire ball, what makes the fire ball steady and then starts to consume its own energy and consume other cosmic clouds close to it, it happens until it gets far and become an ring of gases in a bigger circumference than the blue sun.

SCENE 5 Universe

The Migration of cosmic clouds

The clouds gets far because of the gravity, it goes far from the pre-firmament and then the other part shows the coloured gases circle around the sun. The sun that is on its formation is blue with red, black and yellow explosions. The camera focuses the yellow explosions, then the red ones and finally the black ones very close and far sometimes to give the idea of solar spots. When the explosions happens the camera turns 360° around the sun. Some solar explosions gets wasted next to the cosmic gas.

SCENE 6
Universe
Sun

SOUND OF ELECTRICITY AND ELECTROMAGNETISM.

The sun beats, creating the first electromagnestism sources, from the inside to the aurora gases and beyon itself.

SCENE 7
Universe
Sun

EXPLOSION SOUNDS.

Solar explosions releases lava masses and magma, that are involved by the gases aurora circles and joins with the dark energy, a specie of soot that was generated by successive solar stuff. Before showing the explosion, the amera will show the dark energy getting its form and being banished for beyond the circle of gases on the blue sun.

SCENE 8
<u>Universe</u>
Pre-Firmament

The camera focuses the sun. A little spark from the sun, as the spark had made the camera to travel over the space in the direction fo the the gases, exceeding the focus of the circle vision, passing by the clouds of gases and going in direction of the pre-fimament where there is nothing. The screen gets dark by the lack of elements.

CLASSICAL INSTRUMENTS SOUNDS.

PAUSE.

SIGNBOARD:
1 billion years later

An special effect over the words makes it freeze and smash in pieces.

SCENE 9 Universe

Pre-Firmament / Cosmic Clouds / Planet

There is a very strong solar explosion, that releases sparks in the direction of the cosmic halo. The cam vibrates and simulates and impact. The spark hits the cosmic halo. The gases involve the flare that is still dislocating from the halo, until the solar electromagnetic energy pull it back. Now the cosmic halo protects and isolates the piece of the sun that had exepended. The piece starts to turn by the interference of the sun and slowly goes rouding off until the formation of a planet. Now there is only cosmic clouds, a weak halo of gases that separates a new planet from a very big sun (there is no other stars). The cam will show de tunning and the synchronization of the orbital effect.

SCENE 10 Universe

Pre-Firmament /Cosmic Clouds/Planet

ELECTROMAGNETISM SOUNDS.

The lens focuses the electromagnetic strengh from the sun and goes on the direction of the external part of the pre-firmament. The lens of the cam gets micro and show what happens when the electromagnetic force from the sun hits the halo of gases: it join the atoms in chemical reactions. The electromagnetic energy generates movement to the atoms that makes them respondents.

SCENE 11
<u>Universe</u>
Respondents

In every single solar explosion the respondent atoms hit the planet that is getting cold. The camera shows the micro and macro vision of the happening.

SCENE 12 Universe

Respondents/Planet/The Origin of water

WATER SOUNDS. (MOVEMENT AND FALLING)

When the molecules goes through a thin protection gas layer of the planet they get cool and become liquid, what creates water for the first time. The essencial element of life. The camera shows a micro and macro vision of the happening. An space rain falls over the planet.

SCENE 13

Universe Planet/Sea

WATER SOUNDS

A sea covers all the planet. From out of space the camera shows the movement of the waves caused by the sun electromagnetism.

PAUSE.

SIGNBOARD: 300 million years later

An special effect over the earth makes it become land e undo in thousand of sand pieces.

SCENE 14 Planet

Portions of Land

The electromagnetic waves were still striking the big planet, there are already some pieces of land. The camera shows the complete planet, turning 360° over the planet surface.

SCENE 15
Planet
1st Living Cross

1st Living Creatures

Respondents structures covers flooded areas, much more complex then the water. Bacterias, musses, fungus, similar structures to seaweed. The camera gives the idea of time, showing the rotation movement around the sun and then focuses the planet again.

SCENE 16
Planeta
1st Living Creatures

CLASSICAL INSTRUMENT SOUNDS.

The first prehistoric amphibians appear. The camera focuses the life explosion on the surface of the planet.

SCENE 17
Planeta
1st Living Creatures

Life appears everywhere. The planet atmosphere is already dense enough to block the excess of cosmic rays.

SCENE 18

Planeta Sprouting of Reptiles

Creatures similar to reptiles leave the water and evolve to complex forms.

SCENE 19
<u>Planeta</u>
Reptiles/1st Humanoid

DRUM SOUNDS

A running lizard evolves and increase its size until reach the height of a humanoid.

SCENE 20 Planeta Humanoid

The humanoid acquires human beings characteristics, loses the tail, rosed-skin color, no hair on the head, just a dark-brown green draw in the format of a flattened pyramid next to the forehead, the other one more on the internal a bit lesser... until reach the nape of the neck with a little pyramid (lump). An angelical look, rounded off face and a cat look.

SCENE 21
Planeta
Humanoid

The camera focuces the reptiles eating fruits, fruits like apples. Trees on the background. A scene that remembers the Edens garden of the biblicar literature of the human beings. They are primitive. The ground is capricious: constant earthquakes shake the recent civilization. Mnay losses and many deaths occur. During the earthquake the camera will be trembling as it was suffering by the earthquake.then It takes in a vertical direction and stay static and perceive the ground movements. It turns 180° on the ground direction and focuses a little animal that is scared with the trembling ground. The cam gets back to the humanoids and check their faces of terror and fear. Some of then fall in holes, others get on their knees asking fot the sun protection.

SCENE 22
Planeta
Humanoid

One more time the cam gives the time idea, this time focusing on the day and night transition many times. The cam goes up focusing the planet in a daylight on the dark side (that had no sun light) about the geology of the planet start to appear lights over the entire planet, these lights give the idea of the electric energy usage. Sky ships in plate form flight over the sky.

SCENE 23 Planeta Humanoid/Wars

WAR SOUNDS

Shot noises, cannons and atomic explosions occurs over the ground. The effects of the ground are focused by the cam that registers the ships against each other, the explosions effects of the ground, at the atmosphere, and days after the devastation and the presence of a few lights on at the planet.

PAUSE.

SIGNBOARD: 1 billion years later

After the signboard a light bubble will appear at the left side of the screen and it will go on the right part of the phrase and it will swallow the words as an electromagnetic attraction and it will disapear in high velocity on the middle of the screen.

SCENE 24
Advanced Technology
Energy Bubbles

CLASSICAL INSTRUMENTS SOUND

Lights in the form of bubbles approach the planet, they come from cosmic clouds parked in a distant place between the planet and the pre-firmament. On the background the big sun. the camera follows the trajectory of the light bubbles.

SCENE 25
Advanced Technology
Energy Bubbles

There is a barrier of equidistant triangular structures as it was a stars frontier.

SCENE 26
Advanced Technology
Energy Bubbles

FREQUENCY RADIO SOUNDS

The light object asks permission to enter in the perimeter of the binary planetary system.

Bubble energy Permission to pass by the frontier.

Gate Wich origin?

Bubble energy Cosmic clouds Alpha beta Romeo.

Gate Positive,

Positive, you can come over the frontier, in the zone 5b, Prepare for materialization.

Bubble energy We are going to 5b zone in materialization process.

SCENE 27
Advanced Technology
Energy Bubbles

The ship materializes when passing by the triangular gat 5b. The light points are part of the ship, that when in materialization join and become a solid object. A ray is shot over the gate as a computerized cat scan, and is given a permission to enter next to the planet orbit.

Bubble energy Materialization complete.

Gate

Wait, until the search gets complete.

Bubble energy Roger that.

Gate

Search complet. The vehicle can be dematerialized and follow to the T9 aerial platform.

Bubble energy

Displacement already programmed and following to T9 for the landing.

SCENE 28
Advanced Technology
Energy Bubbles

When arriving in T9 (a place above the earth atmosphere) the ship materializes and containers are taken from the ship (the containers will be expose on the space) and they get floating over the space until lesses ships get close to them and incase the containers in its interior (cylindrical type)

SCENE 29 Advanced Technology

Energy Bubbles

The lesses ships catch each one in only one container. They dematerialize themselves, becoming light and they travel in direction to the planet.

SCENE 30
Advanced Technology
Energy Bubbles / Sponsors

The lights enter in orbit, pass by the atmosphere full of the planet clouds, then it enters in a city with loads of buildings, much technology, then they go to a place will very big structures that was storing gas. When they approached to that city, they saw some draws on the ground in many different forms. The ship pass by a valley. The ship pass by two big towers that made it materializes. In the sky above where the transport ship brought the container there are flying birds. A bit forward a mix of nature with twisted trees with many different colors and waterfalls. There are some houses. The ship enters on the more dense side of the city. The city have structural elements that looks like Brasília, just like the TV Tower, pyramid structures as the Nacional theater and the LBV temple (a similar building where the cristal is levitantin over the top), Banco Central of Brasil as home buildings, JK Bridge, Memorial Juscelino Kubistchek (where the 3d image of the reptile that created the city with his hands up as a compliment to the citizens) and other elements of the sponsors. The idea is to give an image that we had copied all this civilization technology. When the ship passes the elements appear.

SCENE 31
Advanced Technology
Energy Bubbles /Sponsors/City

ELECTRONIC MUSIC SOUNDS

The camera focuses a person of this civilization dancing to electronic music. It is a night club. The light forms get close to the dance club. There are two metallic corners that materialize the dancers when they come. Everyone got a triangular sticker on the side part of their faces. This is the technology that dematerialize and materialize them. So people get in and start dancing. The music plays, the roof is glass and when the transport ship pass everyone shout with a happiness feeling and continue dancing.

SCENE 32
Advanced Technology
Energy Bubbles /Sponsors/City

The cylindrical ships joins the structure that stores gás and put the stuff on a deposit. Then it dematerializes and take the container back to the space, where it will be stored then the magnetic system of the transport ship will lock them again, then the ship can return to take more and more gas.

SCENE 33
Advanced Technology

Meeting

Appears a very modern meeting room with 8 chairs.

SCENE 34
Advanced Technology
Meeting

Eight lights get in the room by the window and stay over the chairs.

SCENE 35
Advanced Technology
Meeting

The first chair materializes a sir with his hand over his forehead, when he takes his hand off the forehead there is a tatoo in his skin in a triangular form.

SCENE 36
Advanced Technology
Meeting

The same happens with the others. There are 4 men and 4 women.

The ancient

1 billion years over and since our existence. We already have a mature planet. We dominate the science and we can obtain infinity life, It does not matter its form. We already know the life, its origin and our deal with the existence. However it is already time to sharem as our acestors had foreseen. Soon our sun won't support the internal pressure and it will collapse. We have to send as fast as we can our technology to space, there it will be travelling until the last flare of the explosion, then it will seed the Universe again with respondent creatures and our essency will last forever.

The younger woman How many of us must survive?

The Wisdom

In this journey will not have survivors. Even if we sent citizens to the space, they would die because they wouldn't have any conditions for an ideal living. There will be a long time where life will not be possible to exist. Time that the universe will get its forms again.

A cientist (man)

We can let our knowledge here, then in nano structures of strong chemical reactions that can rebuild themselves if it's the case. Then nothing will be lost.

A cientist (woman)

Exactly, we must save the new respondents forms then we can have perfect structures with our body mechanics in the future.

.An intellectual

we will be with them in na ocult form. We will not stop their free lives, at least that they want to destroy the rest of us.

A cientist (woman)

There will be many news planets and loads of suns. Life will be rich. There will be changes on the body style, but when time is over we'll all be equal again. Even with the difference of every specie existent.

The Ancient

I declare this session closed. Prepare the seeds for the release stage.

SCENE 36

Advanced Technology

Meeting

The wisdoms become light after pressing the triangles and they fly over the windows.

SCENE 37

Advanced Technology

City

The cam will go trough the window and will focuse on a building. It is night, passes the night, becomes day, passes the day and becomes night.

SCENE 38

Advanced Technology

City

FIREWORKS AND EXPLOSION SOUNDS

Bubble lights appear everywhere in the city, just like fireworks. The citizens are on the streets watching the event.

SCENE 39

Advanced Technology

City

The cam focuses the image of the planet, on the dark side the infinity of bubbles appearing.

SCENE 40

<u>Universe</u>

Sun

EXPLOSION AND ELECTROMAGNETISMO SOUNDS

A solar explosion releases a rounded wave of radiation in the cosmos direction.

SCENE 41

UNIVERSE

Advanced Technology

The lights hold position and flight forward.

SCENE 42

<u>UNIVERSE</u>

Sun

New solar waves comes...

SCENE 43

UNIVERSE

Sun

The lights continue their journey forward from the first solar wave beam.

SCENE 44

CITY

Humanoids

CHORUS (VOICES) SOUND

The cam shows a crowd that waits for the catalysts.

All the citizens shout togheter For Love!

SCENE 45

UNIVERSE

Planet

The heat waves create a gravitacional strengh against and pull the planet to the sun direction.

SCENE 46

UNIVERSE

Planet

A bubble of energy gets out of the planet, collossus, involve all the planet, that is swallowed by the sun.

SCENE 47 UNIVERSE

Sun

Seconds later, the solar surface gets not constant, there are cracks on it... more and more heat waves are released.

SCENE 48 UNIVERSE

Sun

A big halo is formed and the sun explodes. A monstruous spetacle.

SCENE 49 UNIVERSE

Firmament

Much time later... a infinity of stars over the sky... the camera focuses the stars movements, comets, cosmic clouds and solar beams.

SCENE 50 UNIVERSE

Firmament

The halo of the exploded sun gets weak and don't pursuit the energy bubbles anymore. They materialize in pyramid ships.

SCENE 51 UNIVERSE

Advanced Technology

The ships goes all around and round in all directions spreading seeds and biological material in small meteorites.

SCENE 52 UNIVERSE

Advanced Technology

The meteorits travel and explode in many different places of the universe spreading life. The cam focuses the instant in different planets.

CLASSICAL INSTRUMENTS SOUNDS.

PAUSE.

SIGNBOARD: 19 billion years later

An special effect over the screen makes the leaves of the trees fall over the screen what will give form to the words. A wind form left to right will pass takin the leaves and the words.

SCENE 53
UNIVERSE
Earth

The Earth gets close, turns, ... the camera image gets in the atmosphere and the phrase POR AMOR! (For Love) appears on the video....

SCENE 54
<u>UNIVERSE</u>
Earth/Virtual Theater

The appearence of the Outrora Rosas Theater.

SCENE 55
<u>UNIVERSE</u>
Earth/Virtual Theater

The opening of the curtains shows the official movie website.

www.lenderbook.com

CREDITS

MUSIC: Catchy and happy.

FIN

Brasília, August 30th, 2007.

Max Diniz Cruzeiro